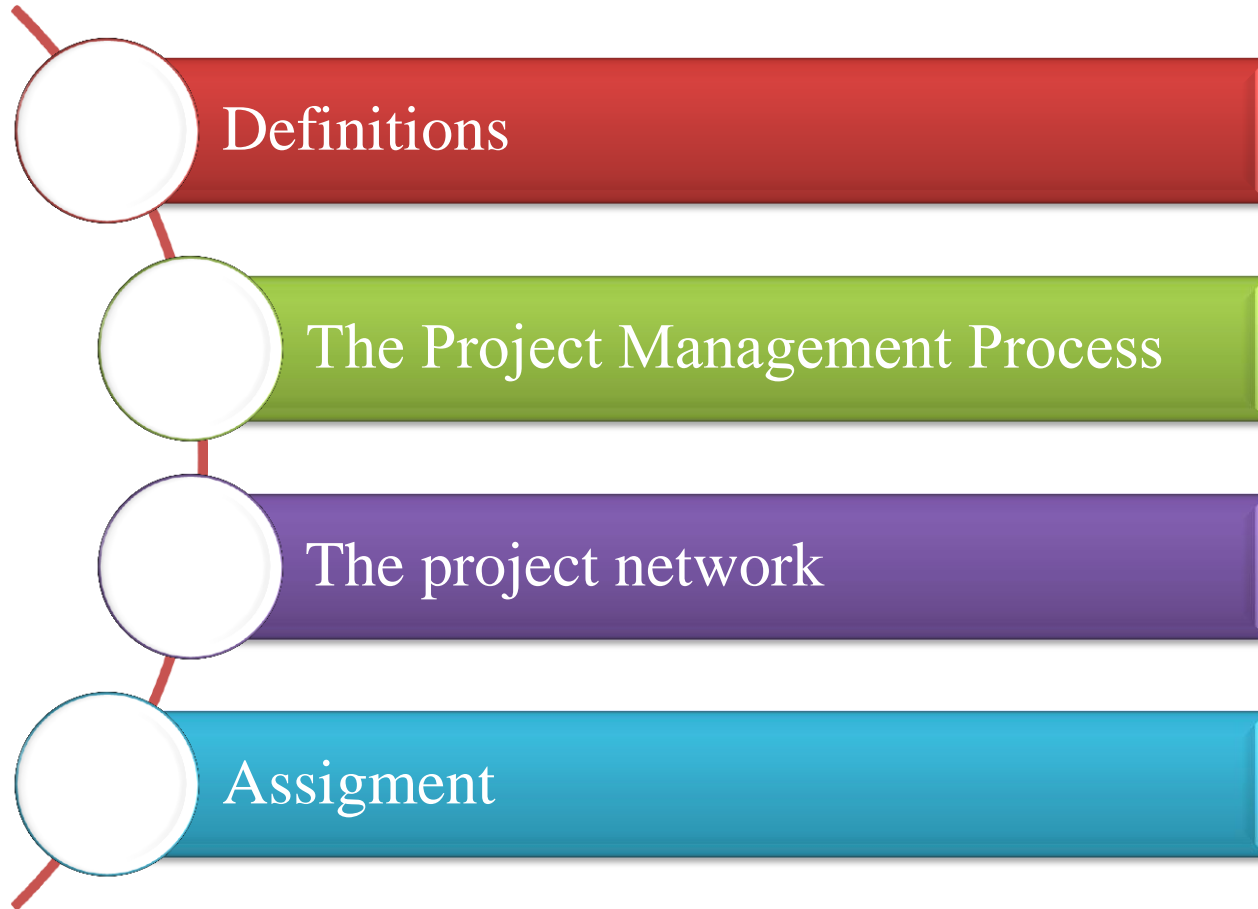


PROJECT MANAGEMENT

Topic 1

Introduction

Contents



Definitions

Examples of projects

- Split the atom
- Channel between England and France
- Introduce Apple's Watch
- Introduce Google glass

“Projects, rather than repetitive tasks, are now the basis for most value-added in business”

-Tom Peters

Definitions

Project Life Cycles

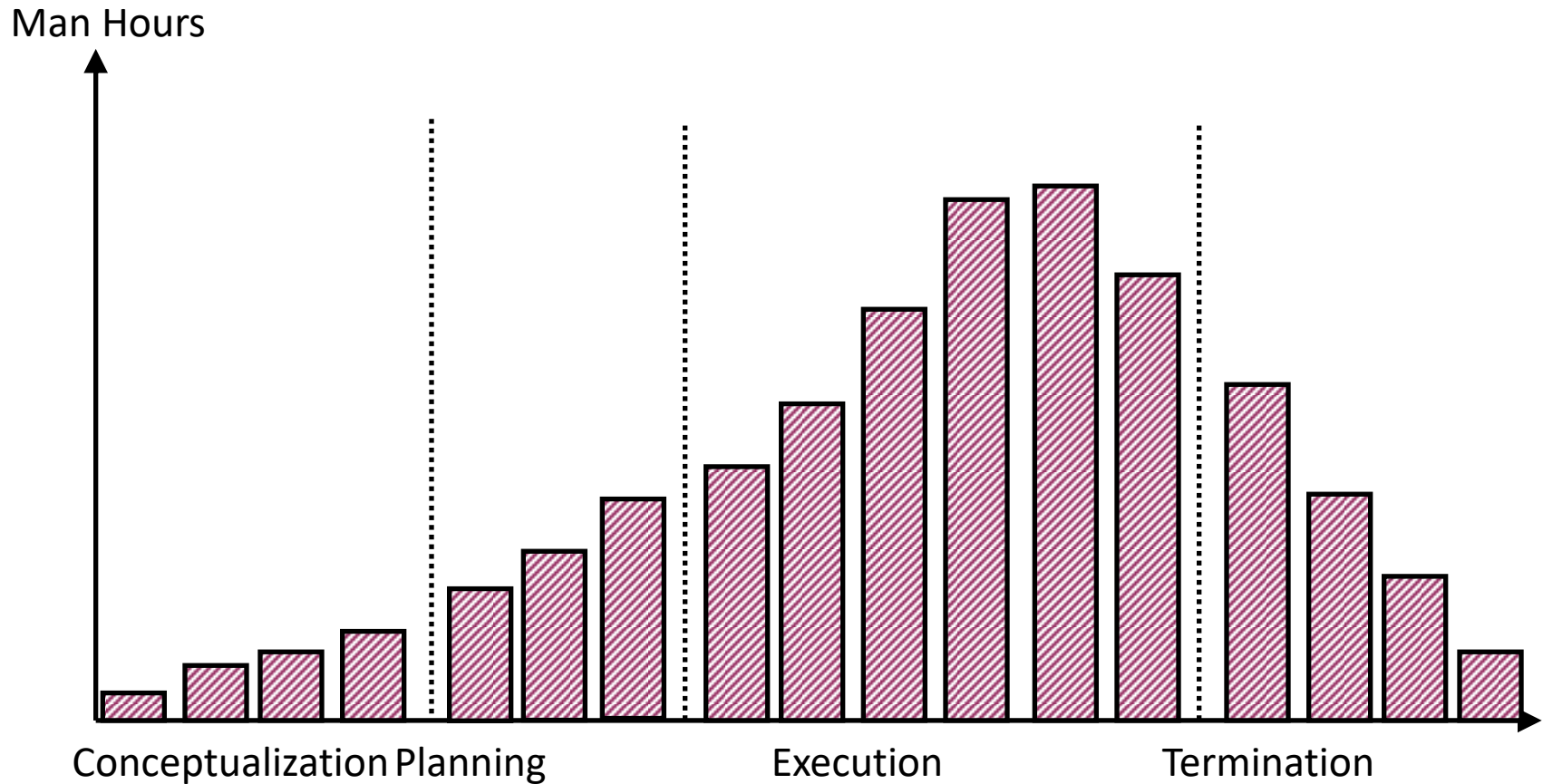


Fig 1.1. *Project Life Cycle stages*

Definitions

Project Life cycles

Conceptualization - the development of the initial goal and technical specifications.

Planning – all detailed specifications, schedules, schematics, and plans are developed

Execution – the actual “work” of the project is performed

Termination – project is transferred to the customer, resources reassigned, project is closed out.

The Project Management Process

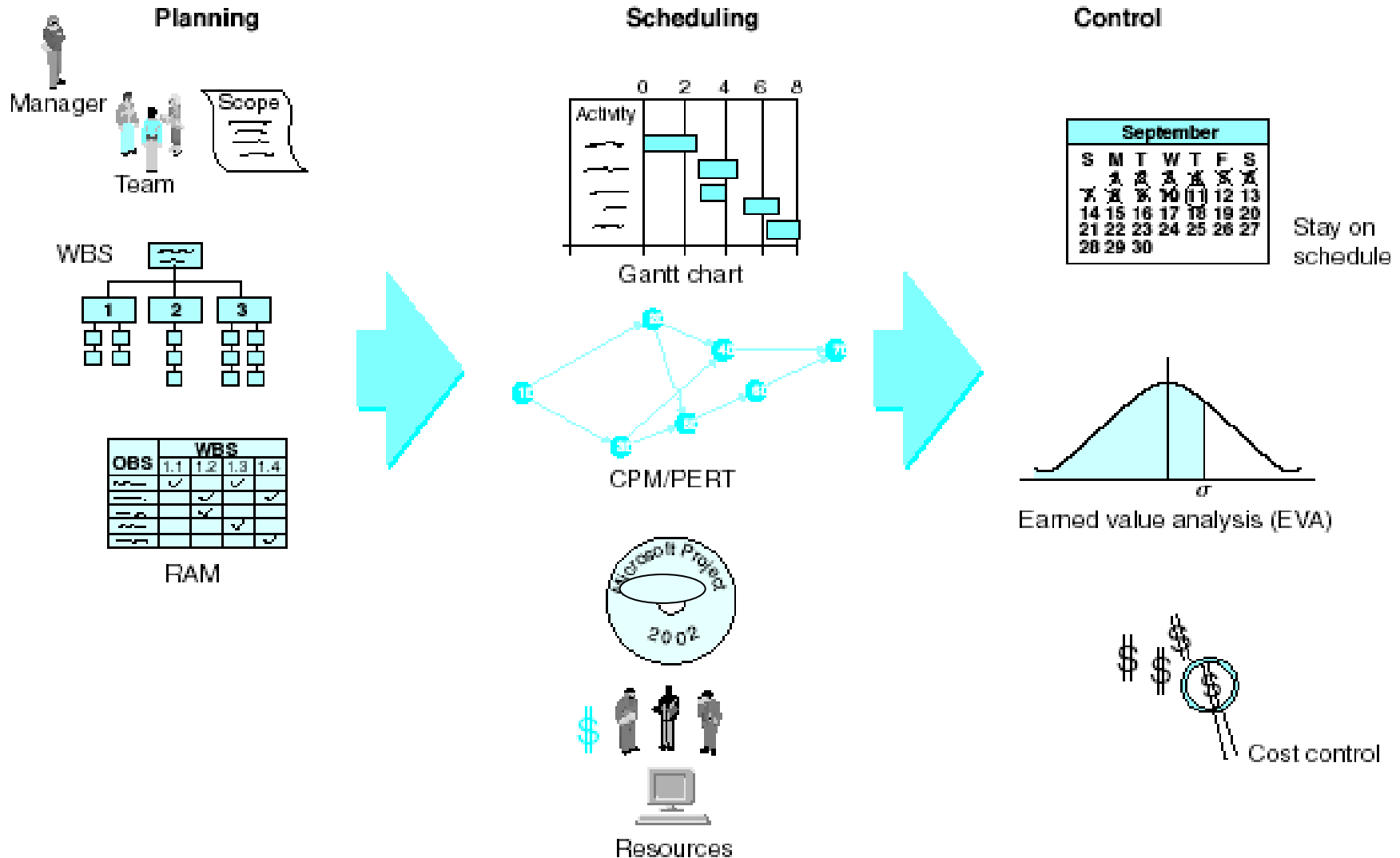


Figure 1.2. The project management process

The Project Management Process

Work Breakdown Structure (WBS)

- *WBS breaks down project* into major components (modules).
- *Modules* are further broken down into *activities* and, finally, into individual *tasks*.
- Identifies activities, tasks, resource requirements and relationships between modules and activities.
- Helps avoid duplication of effort.
- Basis for project development, management , schedule, resources and modifications.
- Approaches for WBS development:
 1. Top down process
 2. Brainstorm entire project

The Project Management Process

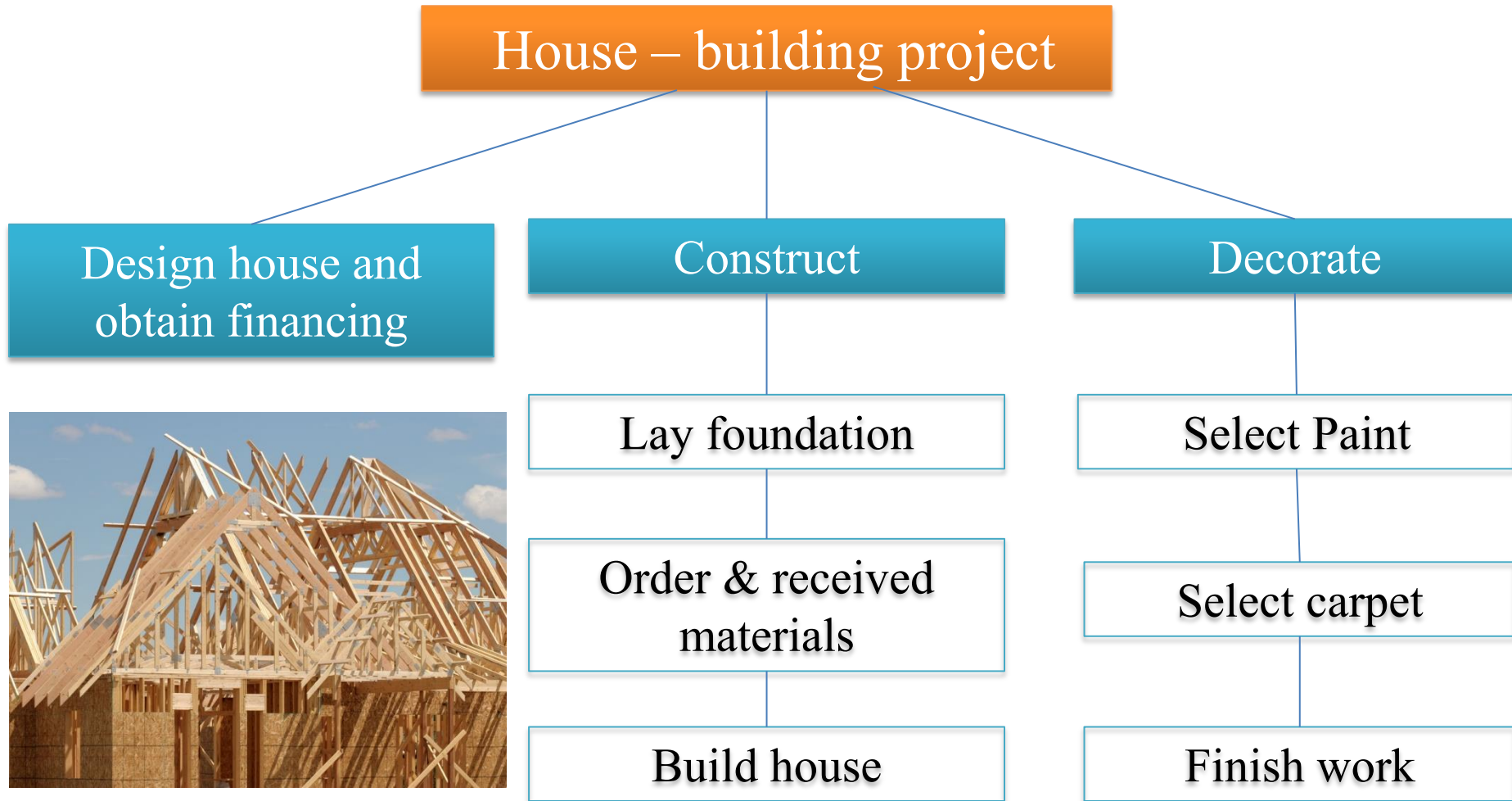
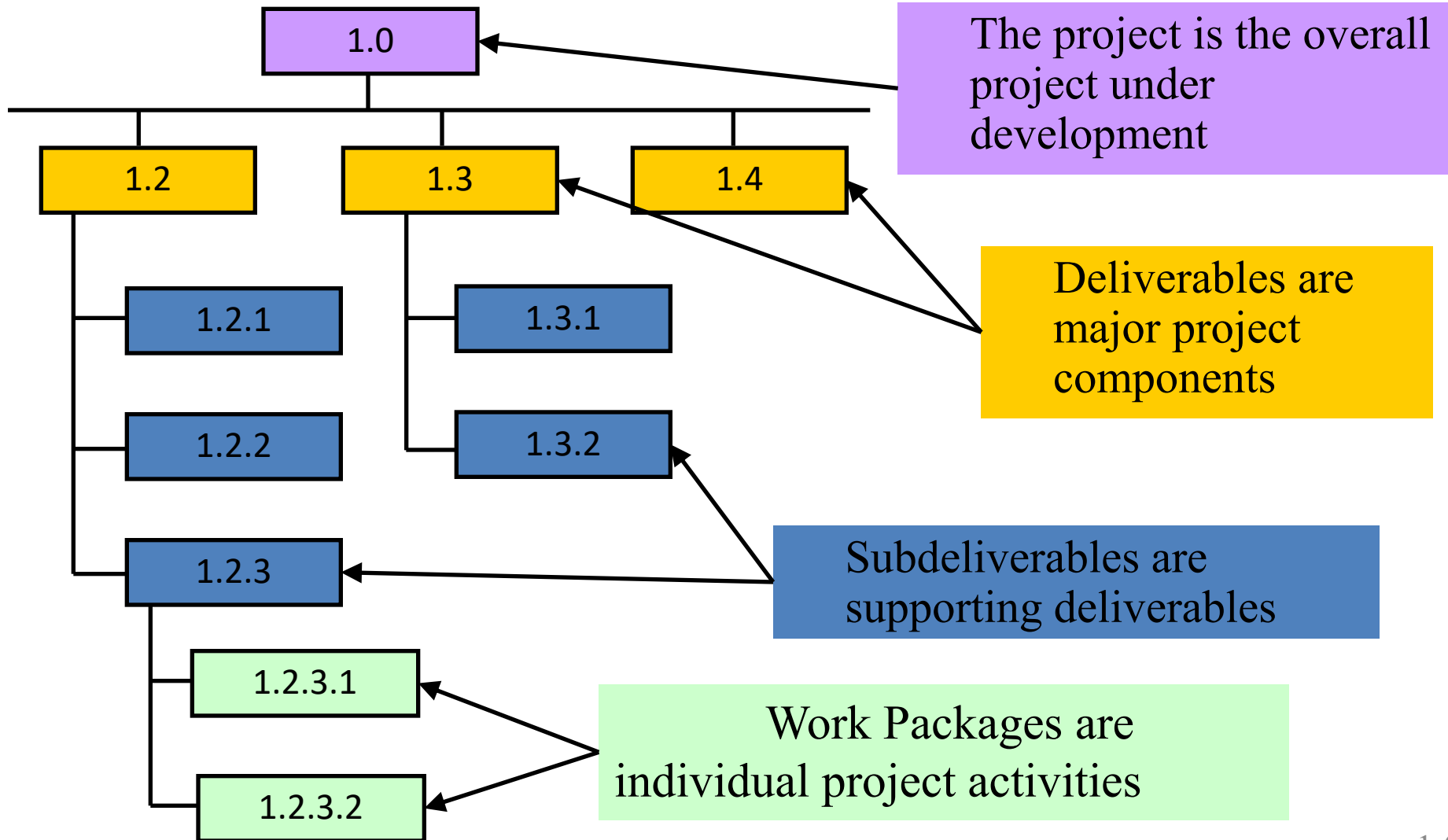


Figure 1.3. *WBS for a house – building project*

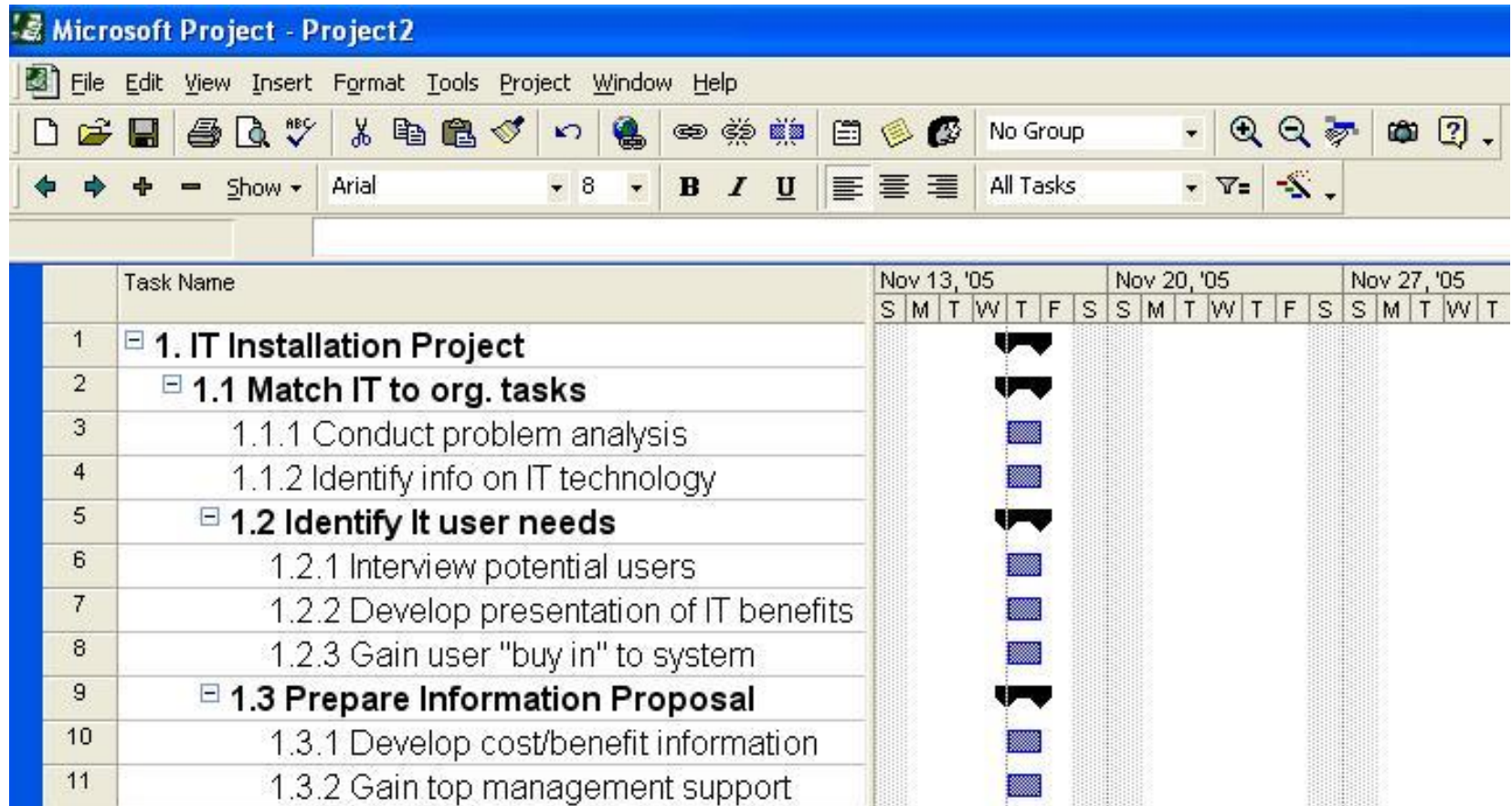
The Project Management Process

Work Breakdown Structure and Codes



The Project Management Process

WBS in MS Project



The Project Management Process

Responsibility Assignment Matrix

- Project manager assigns work elements to organizational units, departments, groups, individuals or subcontractors.
- Uses an organizational breakdown structure (OBS).
- OBS is a table or a chart showing which organizational units are responsible for work items.
- OBS leads to the responsibility assignment matrix (RAM)
- RAM shows who is responsible for doing the necessary work in the project.

The Project Management Process

Responsibility Assignment Matrix

- Tasks are described in tables or charts
- Project management assigns tasks to groups, individuals or subcontractors. This matrix is called responsibility assignment matrix: RAM

| In charge | 3.1 Select paint | 3.2 Select carpet | 3.3 Finish work |
|------------|------------------|-------------------|-----------------|
| Husband | 2 ^(*) | 2 | 2 |
| Wife | 1 | 1 | 1 |
| Materials | 3 | 3 | 3 |
| Contractor | 2 | 2 | 2 |

(*)Response level: 1: Overall, 2: Perform, 3: Support, supply

Table 1.1. *RAM for Decoration task*

The Project Management Process

Gantt Charts

- ✓ Establish a **time-phased network**
- ✓ Can be used as a **tracking tool**

Benefits of Gantt charts

1. Easy to **create** and **comprehend**
2. Identify the schedule **baseline** network
3. Allow for **updating** and **control**
4. Identify **resource needs**

The Project Management Process

Create a Gantt chart based on the activities listed in the table.

| Activity | Time | Pred | Activity | Time | Pred |
|----------|------|------|----------|------|------|
| Z | 8 | -- | U | 3 | W |
| Y | 5 | Z | T | 6 | V |
| X | 8 | Z | S | 7 | U,T |
| W | 4 | Y,X | R | 9 | S |
| V | 5 | W | | | |

The Project Management Process

Gantt Chart

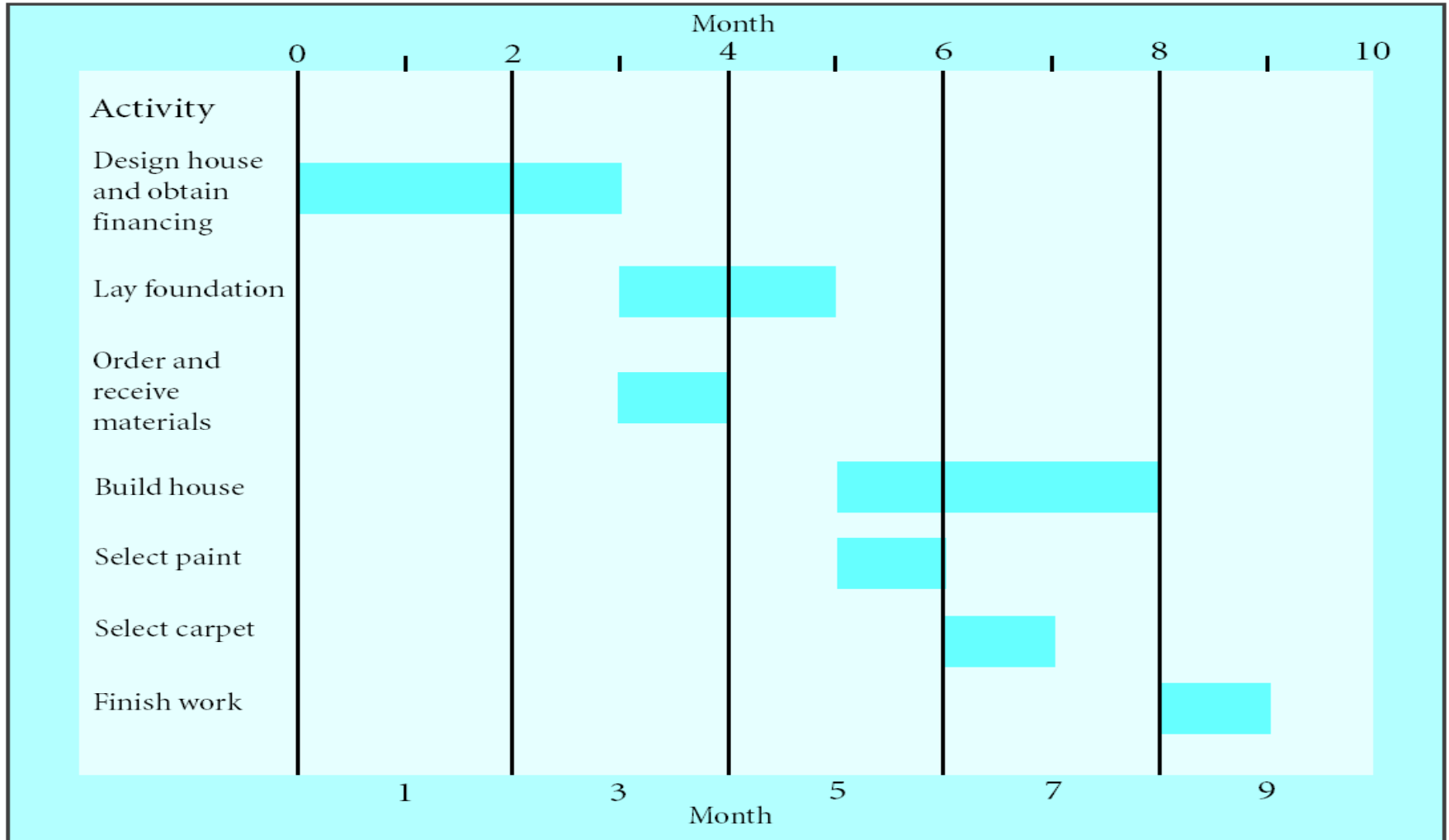


Table 1.2. *A Gantt chart*

The Project Management Process

Project Control

- Process of ensuring progress toward successful completion.
- Monitoring project to minimize deviations from project plan and schedule.
- Corrective actions necessary if deviations occur.
- Key elements of project control
 - Time management
 - Cost management
 - Performance management
 - Earned value analysis.

The Project Network

House Building Project Data

| <u>No.</u> | <u>Activity</u> | <u>Activity Predecessor</u> | <u>Duration (Months)</u> |
|------------|-----------------------------------|-----------------------------|--------------------------|
| 1. | Design house and obtain financing | - | 3 |
| 2. | Lay foundation | 1 | 2 |
| 3. | Order Materials | 1 | 1 |
| 4. | Build house | 2, 3 | 3 |
| 5. | Select paint | 2, 3 | 1 |
| 6. | Select carpet | 5 | 1 |
| 7. | Finish work | 4, 6 | 1 |

The Project Network

Activity-on-Arc (AOA) Network

- A branch reflects an *activity* of a project.
- A node represents the beginning and end of activities, referred to as *events*.
- Branches in the network indicate *precedence relationships*.
- When an activity is completed at a node, it has been *realized*.

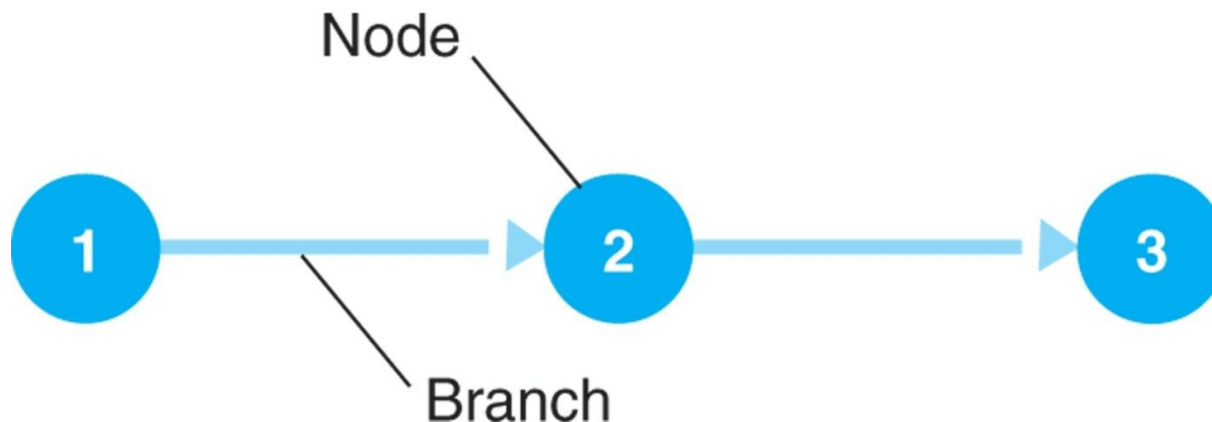
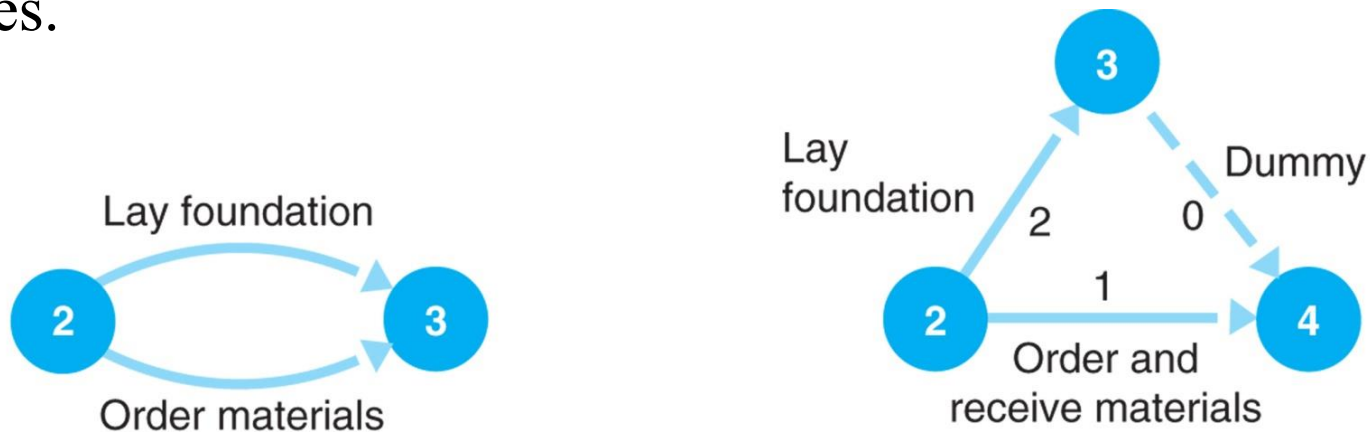


Figure 1.4. *Nodes and Branches*

The Project Network (Concurrent Activities)

- Network aids in planning and scheduling.
- Time duration of activities shown on branches.
- Activities can occur at the same time (concurrently).
- A *dummy activity* shows a *precedence relationship* but reflects no passage of time.
- Two or more activities cannot share the same start and end nodes.



(a) Incorrect precedence relationship

(b) Correct precedence relationship

Figure 1.5. *A Dummy Activity*

The Project Network

AOA Network for House Building Project

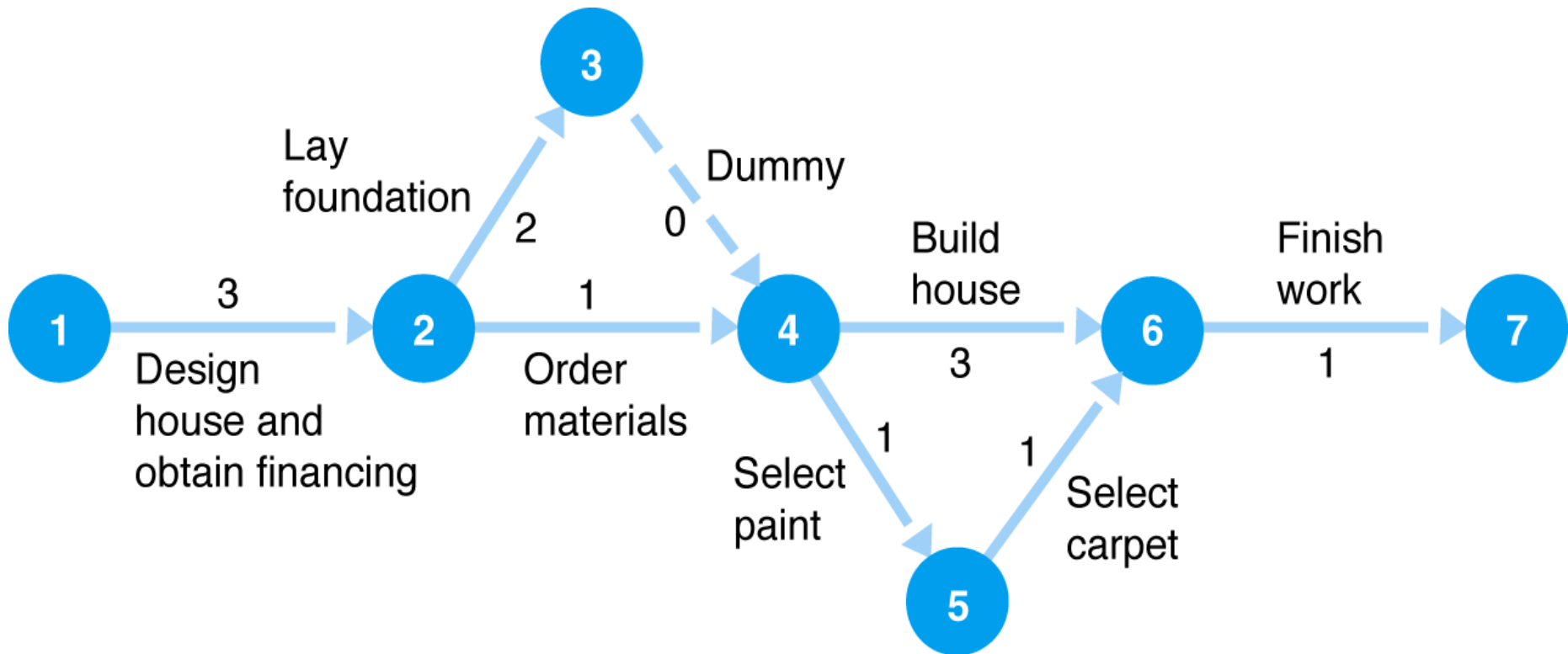
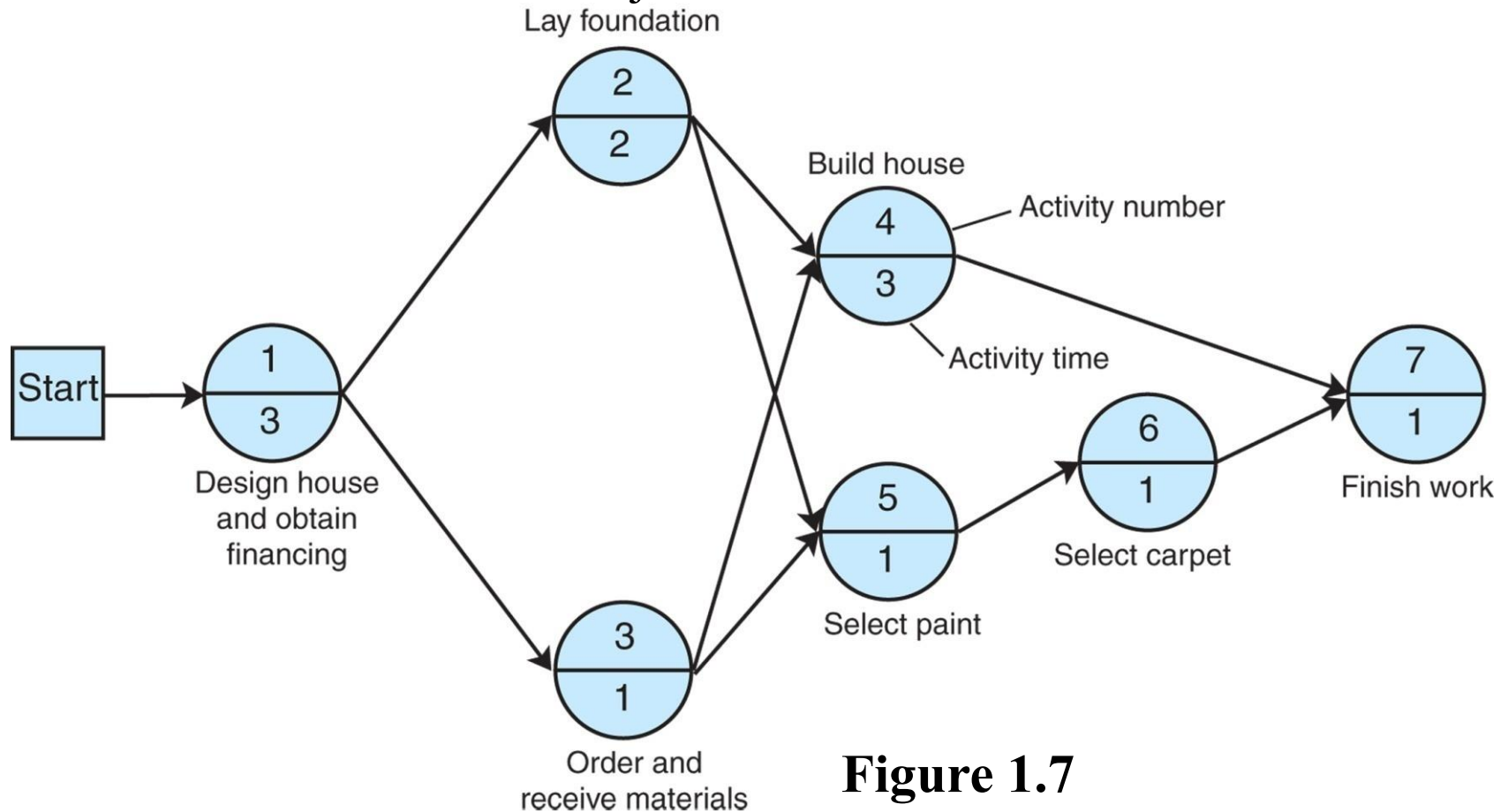


Figure 1.6. *Expanded Network for Building a House Showing Concurrent Activities*

The Project Network

Activity-on-Node (AON) Network

- A node represents an activity, with its label and time shown on the node
- The branches show the precedence relationships
- Convention used in Microsoft Project software.



The Project Network

Paths Through a Network

| Path | Events |
|------|-------------------|
| A | 1 → 2 → 4 → 7 |
| B | 1 → 2 → 5 → 6 → 7 |
| C | 1 → 3 → 4 → 7 |
| D | 1 → 3 → 5 → 6 → 7 |

**Critical Path = All tasks
with slack = zero**

The *critical path* is the longest path through the network; the minimum time the network can be completed. From Figure 8.8:

| | |
|---------------------------|--------------------------------|
| Path A: 1 → 2 → 4 → 7 | $3 + 2 + 3 + 1 = 9$ months |
| Path B: 1 → 2 → 5 → 6 → 7 | $3 + 2 + 1 + 1 + 1 = 8$ months |
| Path C: 1 → 3 → 4 → 7 | $3 + 1 + 3 + 1 = 8$ months |
| Path D: 1 → 3 → 5 → 6 → 7 | $3 + 1 + 1 + 1 + 1 = 7$ months |

The Project Network

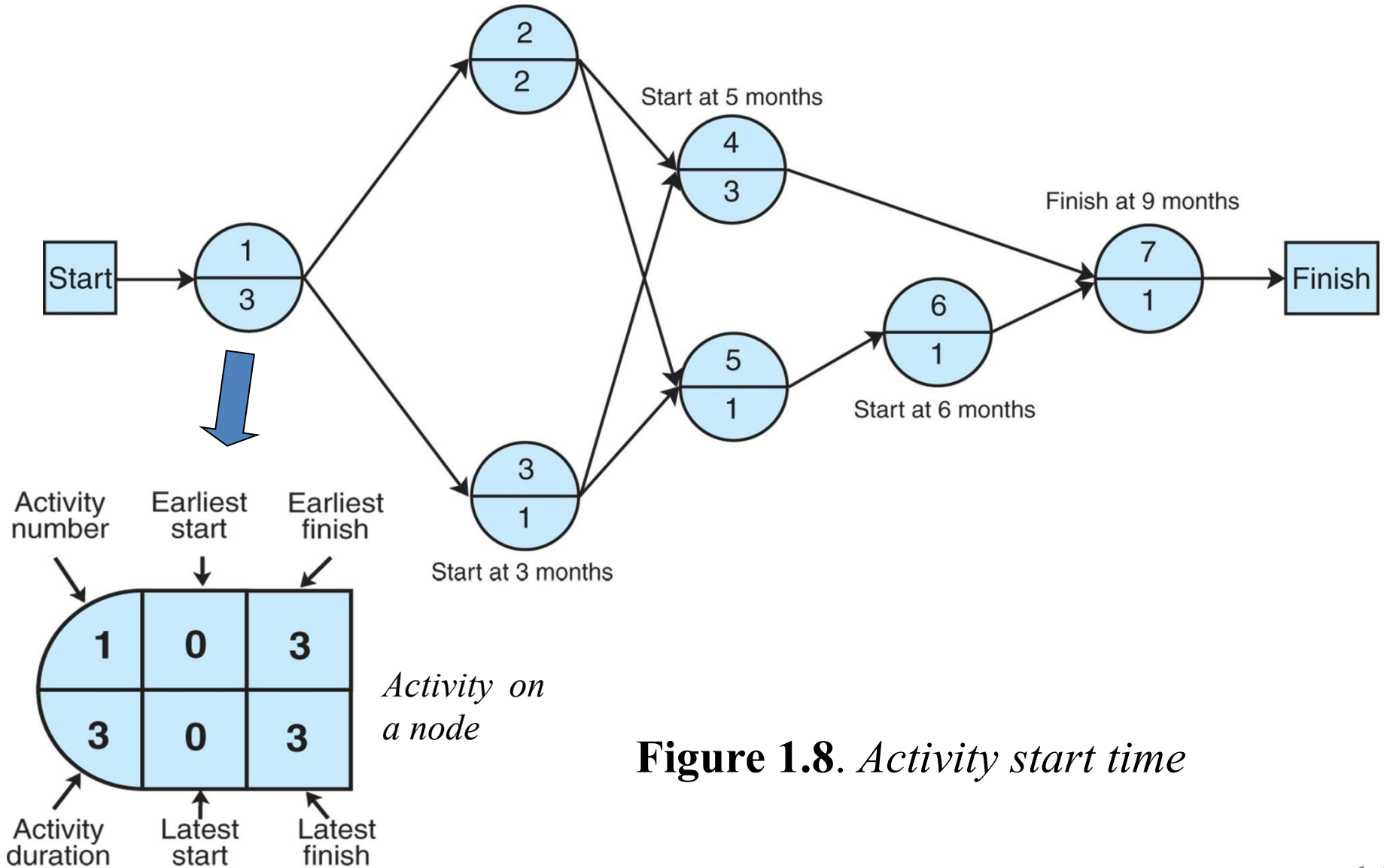


Figure 1.8. Activity start time

The Project Network (Earliest Times)

- ES is the earliest time an activity can start: $ES = \text{Maximum (EF)}$
- EF is the earliest start time plus the activity time: $EF = ES + t$

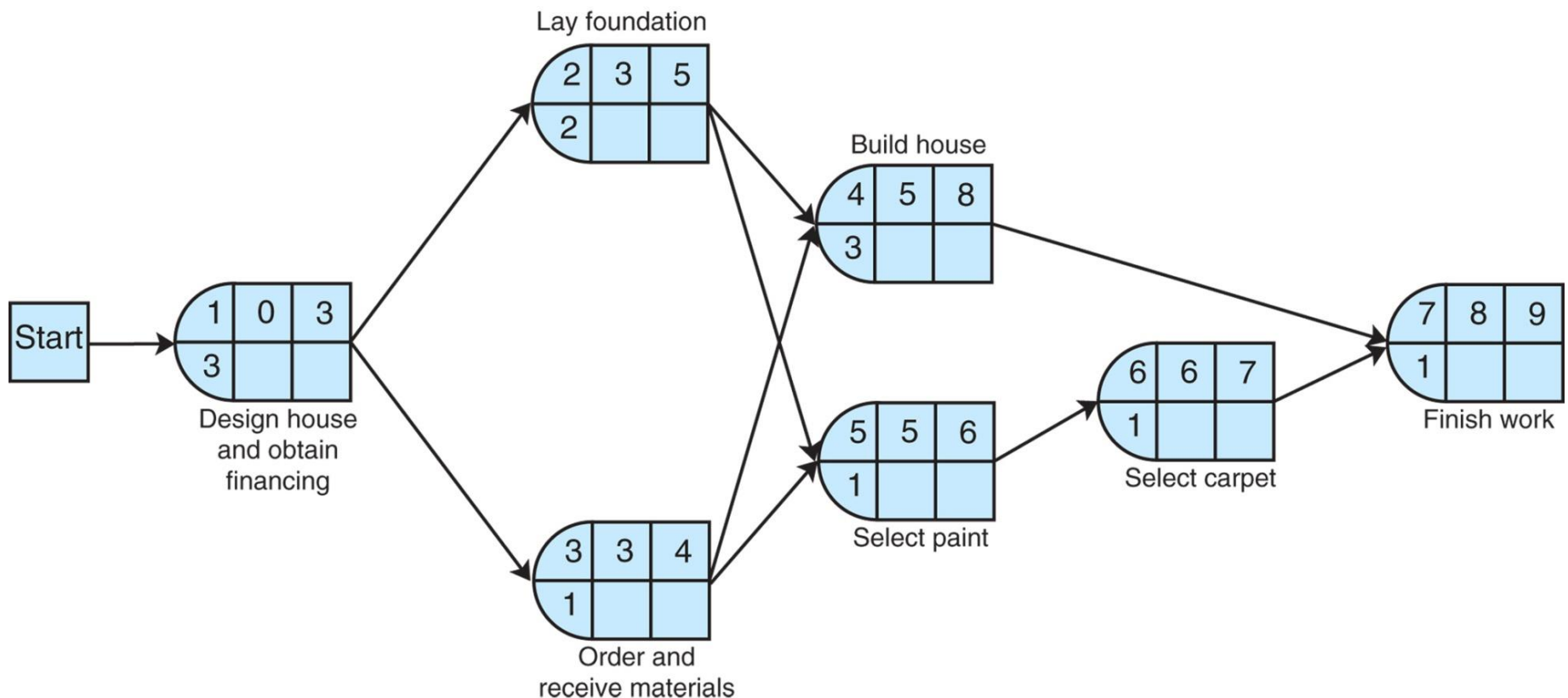


Figure 1.9. *Earliest activity start and finish times*

The Project Network (Latest Times)

- LS is the latest time an activity can start without delaying critical path time: $LS = LF - t$
- LF is the latest finish time. $LF = \text{Minimum (LS)}$

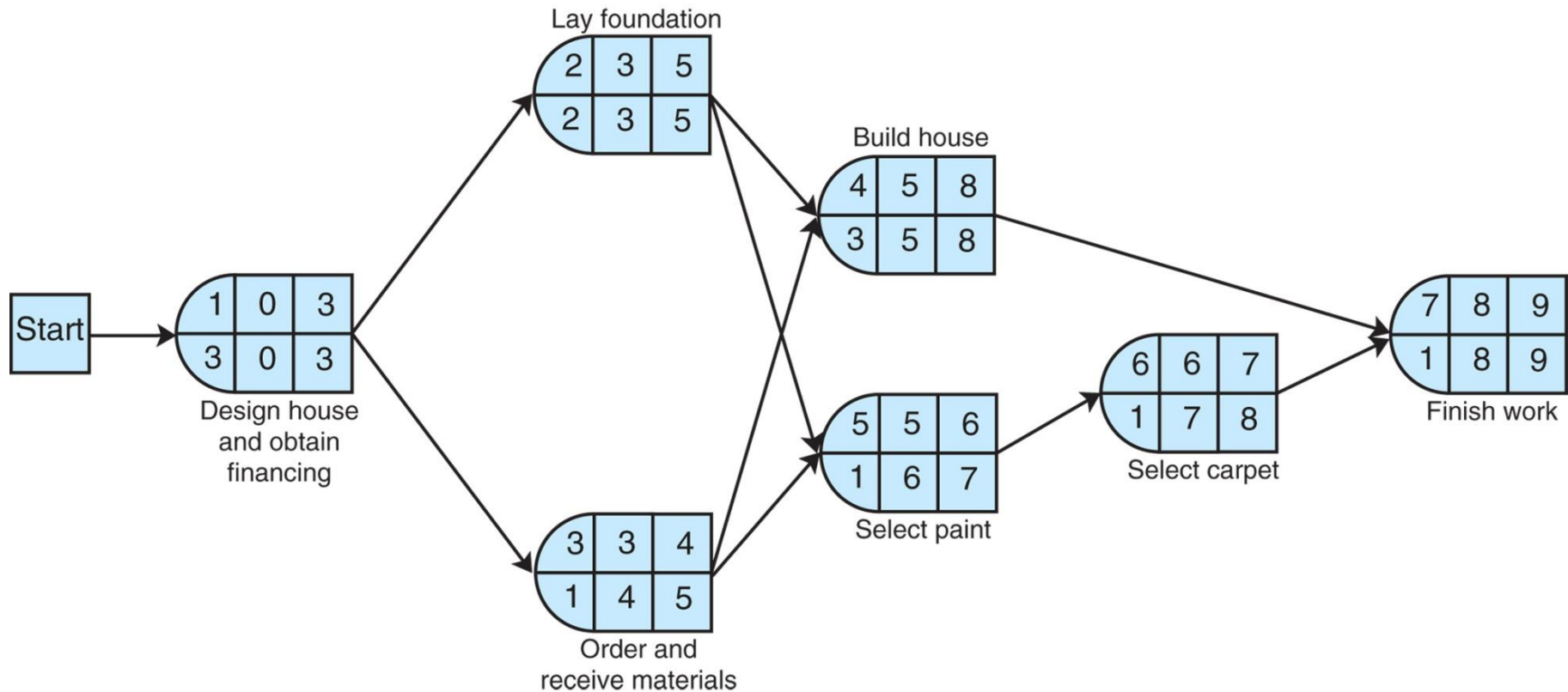


Figure 1.10. *Latest activity start and finish times*

The Project Network (Activity Slack Time)

- **Slack** is the amount of time an activity can be delayed without delaying the project: $S = LS - ES = LF - EF$
- **Slack Time** exists for those activities not on the critical path for which the earliest and latest start times are not equal.
- **Shared Slack** is slack available for a sequence of activities.

| Activity | LS | ES | LF | EF | Slack, S |
|----------|----|----|----|----|----------|
| *1 | 0 | 0 | 3 | 3 | 0 |
| *2 | 3 | 3 | 5 | 5 | 0 |
| 3 | 4 | 3 | 5 | 4 | 1 |
| *4 | 5 | 5 | 8 | 8 | 0 |
| 5 | 6 | 5 | 7 | 6 | 1 |
| 6 | 7 | 6 | 8 | 7 | 1 |
| *7 | 8 | 8 | 9 | 9 | 0 |

Table 1.3

*Critical path

The Project Network (Activity Slack Time)

Critical path: - The longest path through the network; $s = 0$
- Min time.

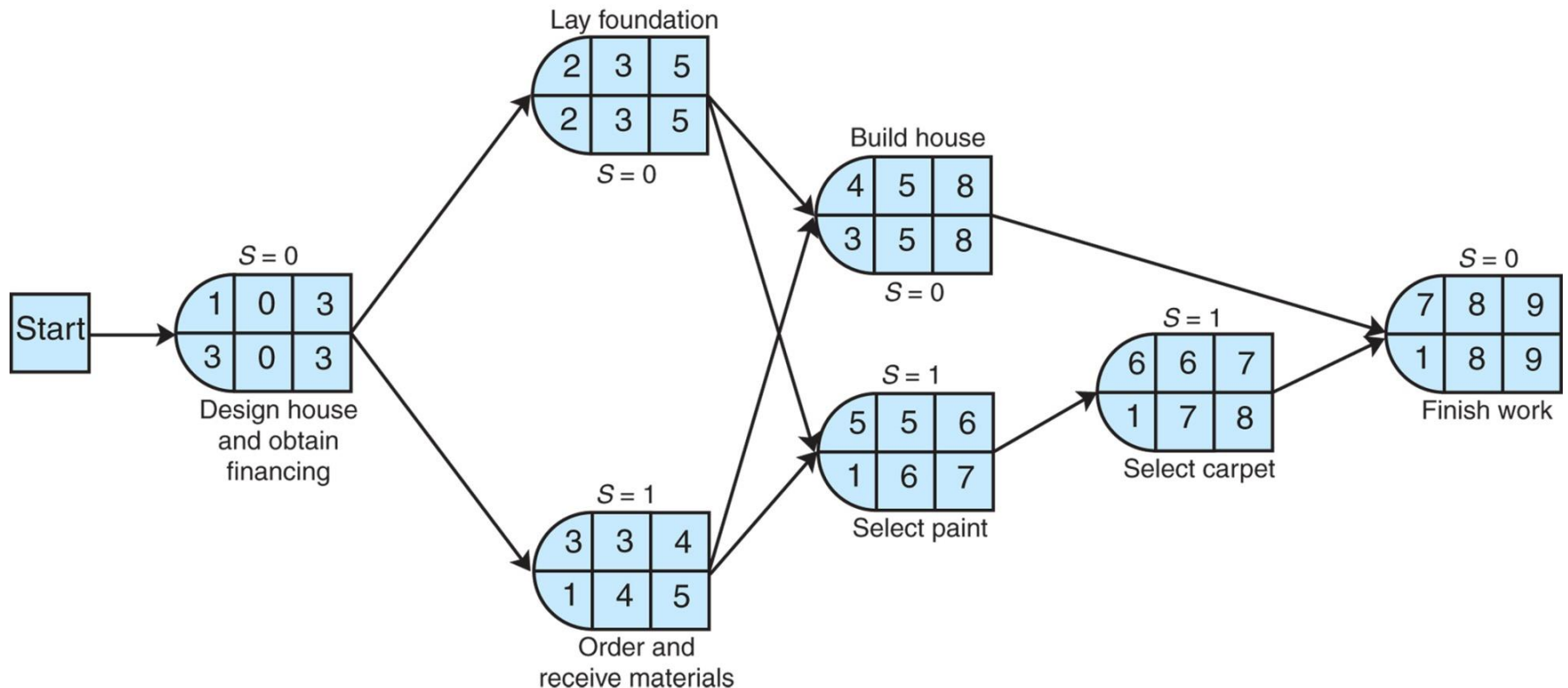
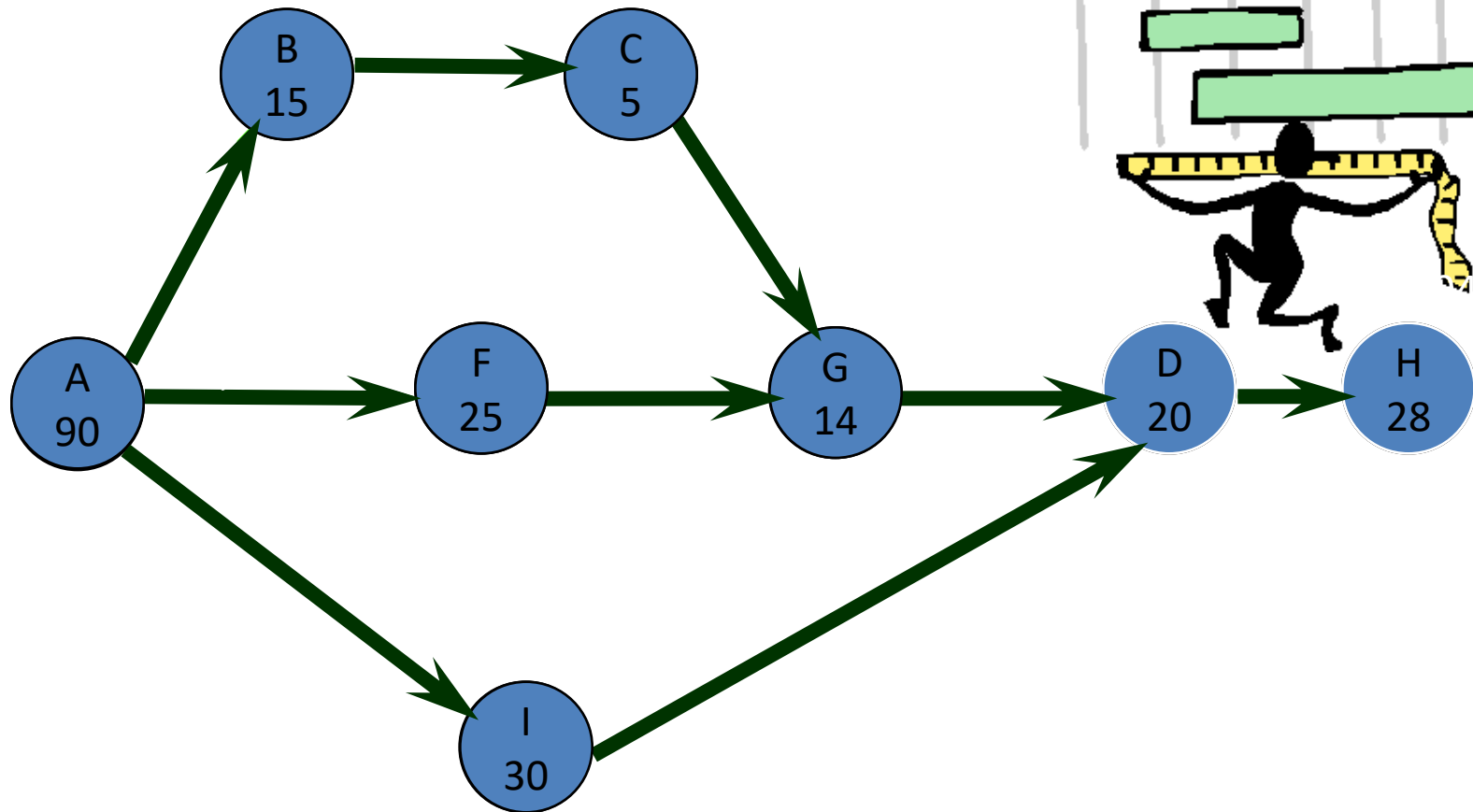


Figure 1.11. *Activity slack*

Home work

Data:



Find Critical path?